This PDF contains excerpts from the score. For the complete score, please contact the composer directly at www.mark-barden.com

Diese PDF enthält Auszüge aus der Partitur. Für die vollständige Partitur, bitte kontaktieren Sie den Komponisten direkt über seine Webseite www.mark-barden.com
Nocturne
(2013)
for string quartet

— Score —
Mark Barden
Presto affanato  \( \text{d} = 144-152 \)

precise, insectile, con fuoco

vln I

vln II

vla

Vc

\* meter is to ease synchronization only. do not articulate a 4/4 beat pattern.

\( \text{Noteheads in m27 are the extreme form of this sound. ensure strong contrast.} \)

\( \text{Cello: prepare C-string with two metal alligator clips or balls of adhesive putty (Blu-Tack) on nodes shown (cf. notes)} \)

\( \text{clear fundamental pitch, mild distortion.} \)

\( \text{x-shaped noteheads in m27 are the extreme form of this sound. ensure strong contrast.} \)
(crini batt.) \( \text{SP} \rightarrow \text{N} \) (SPx)* (SPx and sffs from x-notehead never carry over) (sim.) \( \text{SP} \rightarrow \text{N} \)

\( f \rightarrow \text{mf} \) \( \text{SP} \rightarrow \text{N} \) (SPx)* (SPx and sffs from x-notehead never carry over) (sim.) \( \text{SP} \rightarrow \text{N} \)

\( f \rightarrow \text{mp} \) \( \text{SP} \rightarrow \text{ST} \) (SPx)* (SPx and sffs from x-notehead never carry over) (sim.) \( \text{SP} \rightarrow \text{N} \)

\( f \rightarrow \text{pp} \) \( \text{SP} \rightarrow \text{N} \) (SPx)* (SPx and sffs from x-notehead never carry over) (sim.) \( \text{SP} \rightarrow \text{ST} \)

\( \text{x-shaped noteheads sempre SPx and stff, heavy distortion, white burst high in spectrum, faint or inaudible fundamental.} \)
vlns-vla: forte dyads become gradually higher at the rate of 1 cent per second (= quartertone every 50 seconds). no gliss during notes, unless very long (at least 3" since the just noticeable difference for pitches in this range is ca. 3 cents). as a guideline, the number of cents above the notated chromatic or quartertone accidental is given throughout. up arrows on accidentals = eighthtone (25 cents). this "structural glissando" should be subtle and not immediately apparent. find the boundary between movement and stasis - ideally listeners will not perceive localized motion, but will at some point, different for each individual, realize that the pitches have changed "under the radar".

Above the notated chromatic or quartertone accidental is given throughout. up arrows on accidentals = eighthtone (25 cents). this

ff not perceive localized motion, but will at some point, di

vlns+vla: forte dyads become gradually higher at the rate of 1 cent per second (= quartertone every 50 seconds). no gliss during notes, with subtle and gradual changes to bowing parameters (pressure, speed, position, angle, amount of hair). strong contrasts, strong continuity. viscous and thick, almost as if in slow motion.

** apply pressure to high clip on top with 2nd finger to stabilize pitch (quasi-stopped note)

balance carefully. III always weaker. explore instabilities, keeping color in gentle, subtle flux

> slow, hypnotic $\frac{3}{4} = 56$

> detune D-string while playing*

> with fine tuner: work out in advance for reliable performance without verifying pitch by ear

> apply pressure to high clip on top with 2nd finger to stabilize pitch (quasi-stopped note)

> release 2 from HIGH CLIP

> multiphonic sul C (adjust bow speed & pressure as necessary)

> poco vib.

> vib.

> non vib.

> +III with thumb

> prep.

> non vib.

> III with thumb

> fl vib.

> +III with thumb

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(transition to new sound) pure dyad (single pitch, sul C) multiphonic

bent harm. sul G

pure dyad

multiphonic

(bent harm. sul G)

pure dyad

*harmonics compo ST: mostly bow noise with very very bent weak, unfocused pitch, fragile, radical, ephemeral
For quartertone deviations from bowed cello tailpiece pitch (work out in advance):
III.

Prestissimo volando $\frac{\dot{}}{\ddot{}} = 132$

sempre leggero furioso

bBR ----- Body (crini batt.)

air (flaut.)

vert. swipe

pizz.

Body (arco)

shadow

@ Finger ----- (non harm.)

2 fingers + bow (air)

vertical trem. @ tip

@ Finger ----- (crini batt.)

@ Finger

Body (arco)

pizz.

Vert. swipe

mp

Body (arco)

shadow

@ Finger

Body (arco)

pizz.

Vert. swipe

pp

shadow

mp

sempre leggero furioso

(blow air into f-hole)

(triange)

@ Finger

(courante)

sempre leggero furioso

@ Finger

(courante)

@ Finger

(courante)

@ Finger

(courante)

@ Finger

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